

## Mastering Archimate Edition Iii

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R&A is the vehicle for Gerben Wierda's 'extracurricular activities' (what he does next to his day job and family life – or what's left of that). Mostly writing and sometimes a bit of training or consultancy. R&A is also the publisher of Mastering ArchiMate and Chess and the Art of Enterprise Architecture. This site combines...

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Third edition of the much praised introduction and in-depth book that teaches the leading enterprise architecture modeling language ArchiMate 3. Includes explanations for many subjects that are modeled, such as SOA/API, ESB, Bitcoin/blockchain, Infrastructure as Code, etc. Also contains a BPMN primer. With 380 diagrams.

Mastering ArchiMate Edition 3.1 is the fourth edition of a much praised book about the ArchiMate(R) Enterprise Architecture Modeling Language, which is a standard and a Registered Trade Mark of The Open Group. The book gives an introduction to the language, then goes on to show you key aspects of successful modeling, and many different patterns for its use. From Business to Infrastructure, from Risk & Security to Application Exploitation and Maintenance. While the aim of the book is to teach the language, it often also offers necessary background, so that the patterns can make sense to the reader not familiar with a subject. Thus, it also contains introductions to subjects such as virtualization, bitcoin/blockchain, infrastructure as code, processes versus functions, SOA/API, ESB, Terminal Services, etc. It also contains a short introduction to BPMN(TM) in order to describe a linking of both major languages. Forewords by Marc Lankhorst and Jean-Baptiste Sarrodie. Gerben Wierda (1961) is author of Chess and the Art of Enterprise Architecture, and is Lead Architect at APG, one of the largest Fiduciary Managers in the world. Before, he was Lead Architect of the Judiciary of The Netherlands, and Lead Architect of APG Asset Management. He has overseen the construction of one of the largest single ArchiMate models in the world to date. He holds an M.Sc. in Physics from the University of Groningen and an MBA from RSM Erasmus, Rotterdam.

Mastering ArchiMate is a book about the ArchiMate(r) Enterprise Architecture Modeling Language, which is an open standard and a Registered Trade Mark of The Open Group. This book gives an introduction to the language and then goes on to show you many different patterns for its use. From Business to Infrastructure, from Risk & Security to Application Exploitation and Maintenance. The first edition was published in 2012 and quickly became widely used. The Open Group even published a white paper "ArchiMate, Understanding the Basics" that was almost literally taken from the ArchiMate Basics chapter of the first edition of this book. This second edition has twice the diagrams in a book roughly one and a half times the pages of the first edition. There are several new subjects, like linking ArchiMate to BPMN. It has been updated to ArchiMate 2.1. Gerben Wierda (1961) is Lead Architect of APG Asset Management, one of the largest Fiduciary Managers in the world. He has overseen the construction of one of the largest single ArchiMate models in the world to date. He holds an M.Sc. in Physics from the University of Groningen and an MBA from RSM Erasmus, Rotterdam.

Modeling Enterprise Architecture with TOGAF explains everything you need to know to effectively model enterprise architecture with The Open Group Architecture Framework (TOGAF), the leading EA standard. This solution-focused reference presents key techniques and illustrative examples to help you model enterprise architecture. This book describes the TOGAF standard and its structure, from the architecture transformation method to governance, and presents enterprise architecture modeling practices with plenty of examples of TOGAF deliverables in the context of a case study. Although widespread and growing quickly, enterprise architecture is delicate to manage across all its dimensions. Focusing on the architecture transformation method, TOGAF provides a wide framework, which covers the repository, governance, and a set of recognized best practices. The examples featured in this book were realized using the open source Modelio tool, which includes extensions for TOGAF. Includes intuitive summaries of the complex TOGAF standard to let you effectively model enterprise architecture Uses practical examples to illustrate ways to adapt TOGAF to the needs of your enterprise Provides model examples with Modelio, a free modeling tool, letting you exercise TOGAF modeling immediately using a dedicated tool Combines existing modeling standards with TOGAF

Enterprise Architecture is the discipline of managing the complexities of the Business-IT landscape. It has been around since the 1980's, when for the first time computers were connected in networks, and the already serious (and unsolved) problem of the complexity of computer programs for relatively simple business needs turned into the huge problem of large networks of them in complex business landscapes. In spite of many 'best practices' and 'frameworks' that have been introduced, Enterprise Architecture is not a great success. After thirty years, we still have the same problems. Chaos is still everywhere. Projects still fail far too often. In this book, (hidden) assumptions behind the existing approaches to enterprise architecture are challenged, and a more realistic perspective that helps us battle the complexities and unpredictabilities of today's Business-IT landscapes is described. Practical suggestions about enterprise architecture governance and products, based on real-world experience with the described approach, complete the book. From general management to IT professionals, everyone who is confronted with the problem of managing Business-IT landscapes can profit from the insights this book offers. No specialist prior knowledge is required. Gerben Wierda is author of Mastering ArchiMate, and was, amongst other things, Lead Architect of the Judiciary in The Netherlands, Lead Architect of APG Asset Management, and is now Team Coordinator Architecture & Design at APG. He holds an M.Sc in Physics from the University of Groningen and an MBA from RSM Erasmus, Rotterdam.

The ArchiMate(R) Specification, a standard of The Open Group, defines an open and independent modeling language for Enterprise Architecture that is supported by different tool vendors and consulting firms. The ArchiMate language enables Enterprise Architects to describe, analyze, and visualize the relationships among business domains in an unambiguous way. This book is the official specification of the ArchiMate 3.1 modeling language from The Open Group. This edition of the standard includes a number of corrections, clarifications, and improvements to the previous edition, as well as several additions. The main changes between Version 3.0.1 and Version 3.1 of the ArchiMate Specification are listed below. In addition to these changes, various other minor improvements in definitions and other wording have been made: □Introduced a new strategy element: value stream □Added an optional directed notation for the association relationship □Improved the organization of the metamodel and associated figures □Further improved and formalized the derivation of relationships The intended audience is threefold: 1.Enterprise Architecture practitioners, such as architects (e.g., business, application, information, process, infrastructure, and, obviously, enterprise architects), senior and operational management, project leaders, and anyone committed to work within the reference framework defined by the Enterprise Architecture. 2.Those who intend to implement the ArchiMate language in a software tool; they will find a complete and detailed description of the language in this book. - The academic community, on which we rely for amending and improving the language, based on state-of-the-art research results in the Enterprise Architecture field.

ArchiMate®, an Open Group Standard, is an open and independent modelling language for Enterprise Architecture that is supported by different tool vendors and consulting firms. ArchiMate provides instruments to enable enterprise architects to describe, analyze, and visualize the relationships among business domains in an unambiguous way. This book provides the official specification of ArchiMate 2.1 from The Open Group. ArchiMate 2.1 is a maintenance update to ArchiMate 2.0, addressing comments raised since the introduction of ArchiMate 2.0 in 2012.The ArchiMate 2.1 Standard supports modelling throughout the TOGAF® Architecture Development Method (ADM).The intended audience is threefold: Enterprise Architecture practitioners, such as architects (e.g. application, information, process, infrastructure, and, obviously, enterprise architects), senior and operational management, project leaders, and anyone committed to work within the reference framework defined by the Enterprise Architecture. Those who intend to implement ArchiMate in a software tool; they will find a complete and detailed description of the language in this book. The academic community, on which we rely for amending and improving the language, based on state-of-the-art research results in the enterprise architecture field.

Enterprises, from small to large, evolve continuously. As a result, their structures are transformed and extended continuously. Without some means of control, such changes are bound to lead to an overly complex, uncoordinated and heterogeneous environment that is hard to manage and hard to adapt to future changes. Enterprise architecture principles provide a means to direct transformations of enterprises. As a consequence, architecture principles should be seen as the cornerstones of any architecture. In this book, Greefhorst and Proper focus on the role of architecture principles. They provide both a theoretical and a practical perspective on architecture principles. The theoretical perspective involves a brief survey of the general concept of principle as well as an analysis of different flavors of principles. Architecture principles are regarded as a specific class of normative principles that direct the design of an enterprise, from the definition of its business to its supporting IT. The practical perspective on architecture principles is concerned with an approach to the formulation of architecture principles, as well as their actual use in organizations. To illustrate their use in practice, several real-life cases are discussed, an application of architecture principles in TOGAF is included, and a catalogue of example architecture principles is provided. With this broad coverage, the authors target students and researchers specializing in enterprise architecture or business information systems, as well as practitioners who want to understand the foundations underlying their practical daily work.

Most organisations have problems in explaining and managing the economic benefits of Enterprise Architecture. Managers often asked me what Enterprise Architecture can do for me. At the same time several Governmental organisations are adopting Enterprise Architecture as part of their change and E-Government initiatives. A holistic Enterprise Architecture approach can deliver a lot of benefits to organisations depending on the focus where to find these benefits. Even so Enterprise Architecture delivers the foundation for Enterprise Portfolio Management, the ultimate business driver for Enterprise Architecture. The main purpose of this book is achieving awareness at management level as well as at enterprise architects level about adopting an economic approach when dealing with Enterprise Architecture programs. This book explains the areas of economic benefits of Enterprise Architecture programs, the different views as well as a holistic approach to show the areas of economic benefits. Economic methods, models and approaches are described in short to show, how to quantify and manage the economic benefits of Enterprise Architecture programs as well as how Enterprise Architecture supports Enterprise Portfolio Management. This book has not the intention to be a scientific research document, nor a handbook to deliver solutions for all your EA related economic issues. The intention of the book is showing (board) management, CxO's, business & IT managers, enterprise architects and students, that they can make progress in the determination of the economic value of Enterprise Architecture programs by adopting some economic methods and defining a process of collecting data of Enterprise Architecture effected activities and programs. With the growing importance of Enterprise Architecture at the same time, the discussion started how to align Business and IT on a natural way, now and in the future and how this fits in the overall Enterprise Portfolio. This book is also showing that alignment of business and technology is hard to do, but there is hope. This book is giving a holistic overview of the areas of economic benefits of Enterprise Architecture as well as the role, position and purpose of Enterprise Architecture programs in organizations as the foundation for change in Business and IT, embraced by Enterprise Portfolio Management. Cost / benefit figures from public sources are added to this book to show the effects of economic measurement. For the in-depth details of the described Enterprise Architecture economic approaches and methods, several references to the original sources of information are added in the chapters Terms & Definitions, References & Bibliography and Interested Links.

Domain-Driven Design (DDD) is an approach to software development for complex businesses and other domains. DDD tackles that complexity by focusing the team's attention on knowledge of the domain, picking apart the most

tricky, intricate problems with models, and shaping the software around those models. Easier said than done! The techniques of DDD help us approach this systematically. This reference gives a quick and authoritative summary of the key concepts of DDD. It is not meant as a learning introduction to the subject. Eric Evans' original book and a handful of others explain DDD in depth from different perspectives. On the other hand, we often need to scan a topic quickly or get the gist of a particular pattern. That is the purpose of this reference. It is complementary to the more discursive books. The starting point of this text was a set of excerpts from the original book by Eric Evans, *Domain-Driven-Design: Tackling Complexity in the Heart of Software*, 2004 - in particular, the pattern summaries, which were placed in the Creative Commons by Evans and the publisher, Pearson Education. In this reference, those original summaries have been updated and expanded with new content. The practice and understanding of DDD has not stood still over the past decade, and Evans has taken this chance to document some important refinements. Some of the patterns and definitions have been edited or rewritten by Evans to clarify the original intent. Three patterns have been added, describing concepts whose usefulness and importance has emerged in the intervening years. Also, the sequence and grouping of the topics has been changed significantly to better emphasize the core principles. This is an up-to-date, quick reference to DDD.

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